

## Firefighter Combat Challenge Rules (© OTC, 2018)

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#### **1.0 - Disclaimer**

These rules and procedures are in force to the fullest extent of our ability to provide a level playing field for all competitors. Weather, equipment failures, civil disturbances or acts of God may dictate alternative strategies to keep the competition moving. We reserve the right to make reasonable changes, substitutions or fabrications as may be necessary to avoid delays or interruptions to the competition. The Course Marshal is the final arbiter and decision maker of any changes.

#### **2.0 - The Course**

The Challenge course and competition is defined by the banner line, in accordance with the distances and weights described in the course layout and relevant rules on this website. Only authorized course staff and the current competitors are permitted on the course.

#### **2.1 - Start**

The start area is at the base of the tower. The competitor may adjust the placement of the highrise pack within the boundaries of the staging area, but shall not have a void of more than one inch (2.54 cm) off the ground. The start official may exercise discretion to decide if a pack is too bowed. Other than the highrise pack, the competitor may not touch any other props, including the hammer. If in the opinion of the competitor, any prop is improperly positioned (including the direction of the compressed hammer head) such discrepancies should be pointed out to an official prior to the race. Upon the order of the start official, competitors will stand on their respective staging pads without touching the highrise pack. At a random time after both competitors are staged, the start sequence shall begin. The start sequence count down will finish when the siren sounds. If the competitor touches the highrise pack before the siren sounds, they will incur a 5 second penalty.

#### **2.2 - EVENT 1 High-Rise Pack Carry**

The hose pack cannot be touched before the start. The handrails may be used in climbing the tower and steps may be taken in multiples on the way up. The 4 inch (10.16cm) hose load and cover (42 lb.; 19kg) may be carried in any manner and must be deposited into the container at the top of the tower, with no part of the pack touching the deck outside of the box. One foot must be on the top deck before releasing the high-rise pack. A two second penalty will be assessed for either infraction. If a competitor misses the box, they may correct the position, but only before starting the next evolution. The high-rise pack may not be used as a step. A 10 second penalty will be imposed for this infraction. The hose load must stay on the top platform. The competitor is disqualified if the high-rise pack falls off the tower.

### **2.3 - EVENT 2 Hose Hoist**

A 42lb. (19kg) donut roll of large diameter hose and (15mm) kernmantle rope is used for this event. The competitor is not allowed to stand on anything other than the top platform while hoisting. The evolution is complete when the roll clears the railing at the top of the tower and is placed in the container on the top floor. The donut roll must ascend; loss of control, such as slippage of more than one balcony will result in disqualification (as observed by a course official). Proper placement is on, or in the container with no part of the donut touching the deck outside of the box. A two second penalty will be assessed for this infraction if the competitor does not correct the donut roll placement. The donut roll must stay on the top platform. Disqualification results with any loss of control of the donut roll, including it falling off the tower, rolling down the stairs or interfering with the adjacent competitor. If the competitor trips on the hoisting rope, they are responsible for any additional penalties. This task must be completed before three minutes has elapsed or a disqualification will result. A fallen donut roll may not be retrieved. Descending the tower, every step must be contacted and the handrail grasped. Failure to touch each step on the descent will result in a two second penalty per infraction. Any contact that materially effects the opposing competitor may be cause for a penalty or disqualification.

### **2.4 - EVENT 3 Forcible Entry**

The forcible entry evolution utilizes the Keiser Force Machine (a chopping simulator). Using the provided nine pound (4kg) shot mallet (with the compressed head facing the outside of the course by default), and with both feet on the diamond plate surface, the competitor must drive the sled, a ≈ 160lb. (72.5kg) steel beam a horizontal distance of five feet (1.5m). Pushing, raking or hooking the beam is not allowed; only the head of the mallet is allowed to strike the beam. Striking the Keiser without both feet on the diamond plate will result in a 5 second penalty for the first strike, disqualification for the second. The handle must not come in contact with the beam at any time. A five second penalty is assessed for each infraction after the first handle strike. Both hands must be between the tape marks on the handle (12 inches [30.5cm] from the top [head] end) at the point of impact. A two second penalty is assessed for every inch (2.5cm) or fraction thereof that the sled is short of the end of the tray. Any part of the hammer must be placed on the designated 4 foot by 3 foot (122 cm x 91cm) mat. Contacting the mat is defined as the hammer being in contact with the imaginary plane that extends vertically from the border of the mat. A two second penalty is assessed for the infraction of no contact. Prior to completing the evolution, if the competitor loses control of the hammer, and it travels outside of the vertical boundaries of the the confines of the tray, the competitor will be disqualified.

### **2.5 - EVENT 4 Hose Advance**

The competitor must negotiate the 140 foot (42.6m) slalom course without missing or knocking over any delineator (including the target); doing so will result in a five second penalty for each infraction. The competitor must pick up the nozzle end of the 1 3/4 inch; (4.45cm) charged hose line and drag it a distance of 75 feet (22.8m). Once the nozzle penetrates the swinging doors (i.e., crosses the threshold 75 feet distant), the competitor opens the nozzle, hits the target with the water stream, shuts down the nozzle and places the nozzle on the pavement. A failure to advance the hose a distance of 75 feet will result in a 10 second penalty. Failure to drop the target will result in a 10 second penalty. If the nozzle is not shut before it is set down, the competitor must go back and close it. If the course staff is required to shut off the nozzle, a two second penalty will be assessed. If the nozzle opens after hitting the ground, there is no penalty and the competitor can continue to the victim rescue evolution.

### **2.6 - EVENT 5 Victim Rescue**

A 175lb. (79.4kg) Simulaids, Inc., Rescue Randy® mannequin (model 1435, dressed in Lion turnout gear) must be lifted and dragged backwards a distance of 106 feet (32.3m). Carrying the dummy is not permitted. If any competitor crosses the course center delineator (i.e., goes out of lane), or grasps the mannequin by its clothing or appendages, a five second penalty will be assessed for each infraction. Any contact with the opposing competitor will result in disqualification. Time stops when the competitor **and** mannequin completely crosses the finish line. It is the responsibility of the competitor to drag the heels of the mannequin over the finish line. If the heels of the dummy do not make contact with the finish line, a stopwatch time will be used, and a one second penalty will be assessed. The official will enforce the 1 second penalty regardless of the intent of the competitor. Falling at any other point during the drag is considered to be self-penalizing and does not cause a penalty. The Course Marshal, at his sole discretion, may stop any competitor who in the official's opinion creates or is in a dangerous, unsafe or stressful condition. Spiking the dummy at anytime will result in disqualification. Spiking is defined as any elbow movement other than extension while releasing the dummy.

## **3.0 - Running the Course**

### **3.1 - Run Order(s)**

On-Target Challenge (hereinafter OTC) reserves the right to revise the order in which competition categories run the course. Lane assignments are randomized and not subject to change based upon preference or request. Competitors will be assigned a number corresponding with the run order and their course side (odd numbers on the blue side, even numbers on the red side). The next-up Relay, Tandem or individual must be in the staging area in full turnout gear when the preceding participant is at the start line. Individuals or teams not ready for the start signal will be disqualified. Although competing in multiple categories (e.g.: Tandem, Relay, etc.) at a regional or championship venue is not prohibited, a warranty of a specific slot in the run order is not possible. Competitors are cautioned that there may be little or no recovery time between their races. The assumption of risk is on the competitors. Teams are responsible for knowing their run order and being in the Scott Staging Area when called.

### **3.2 - Equipment**

SCBA: Scott high pressure breathing apparatus (Air-Pak® & face piece) is provided and must be worn by all participants in the individual/team categories. Competitors may use their own face pieces. Competitors may not modify our equipment including tieng knots in the harness straps or removing the nose cone from teh face peice. Competitors must finish the event under six minutes and without running out of air. Any willful or malicious destruction of Challenge equipment will result in disqualification and suspension pending restitution.

### **3.3 - Turnout Gear**

All competitors must compete in their own protective equipment. PPE (i.e., turnout gear - helmet, coat, pants, gloves and boots) must be serviceable (i.e., without holes), approved for structural fire fighting consistent with NFPA 1971 standards in effect at the time of manufacture. Hoods, face shields and earflaps are not required. Articles of turnout gear, SCBA, and all other equipment/worn apparel (including eyewear, radios, etc.) must not be removed or lost during the competition. If dropped, they must be retrieved and correctly replaced by the competitor before continuing. Non-retrieval results in disqualification. Competitors found to be non-compliant either during or after a competition will be disqualified and their time nullified. Questions about suitability and compliance should be directed to the officials during Gear Check prior to racing. Duct tape or other visible modifications are not permitted. Coats and jackets must be properly sized and cover the area of intended protection. Collars must be showing (not tucked in). Boots must be compliant with NFPA 1971 protection requirements, including a distinct heel breast (of not less than 90° or more than 135° of not less than 1/2 inch or more than 1 inch.) The trouser pants of the turnout gear must cover the boot upper. Gloves must be designated for structural fire suppression and bear an NFPA-compliant label. Helmet decorations are allowed, however helmets must have an NFPA-compliant label with the original suspension and padding present. Officials may inspect all gear prior to participation. Their decisions are final. Competitors who leave their personal gear at the event may have it shipped to them at their expense. Any competitor who reports to the Scott Staging Area and is found to be in violation of these rules may be subject to a 15-second penalty or disqualification depending upon the severity of the infraction. Competitors from outside of the United States and Canada must wear PPE compliant for structural firefighting as defined by the jurisdiction having authority.

### **3.4 - Task Completion**

All competitors are personally responsible for the completion of each task. No course volunteer has the authority to instruct a competitor in the negotiation of the events on the course; only the Course Marshal can intervene or direct the actions of a competitor. In those rare situations where the event staff, or the opposing competitor may have created an impediment, the options to rectify this situation may include a deduction in time to remedy the hindrance or allow another run of the course. All competitors must have completed the course in six minutes or be disqualified where they are, no matter how close to the finish line.

### **3.5 - Firefighter Combat Challenge Penalties Summarized**

- False start: 5 Seconds
- High-rise hose pack placement (out of box): 2 seconds
- Premature release of high-rise pack: 2 seconds
- Donut roll placement (not in or on the box): 2 seconds
- Standing on hose pack: 10 seconds
- Skipped step (tower descent): 2 seconds
- Keiser Force Machine foul: 5 seconds per misstrike
- Failure to finish forcible entry: 2 seconds per inch or fraction thereof
- Hammer placement (not touching mat): 2 seconds
- Knocking over or missing delineator: 5 seconds per occurrence
- Failure to advance hose 75-ft.: 10 seconds
- Early nozzle activation: 2 seconds
- Failure to close nozzle: 2 seconds
- Failure to activate target: 10 seconds
- Out of lane: 5 seconds per occurrence
- Unauthorized personnel on course: 10 seconds per occurrence
- Failure to stop clock: 1 second

### **3.6 - Firefighter Combat Challenge Disqualification Summarized**

- Failure to show
- Altered turnout gear
- Loss of object from tower
- Skipped event
- Disrupting the competition
- Unsportsmanlike behavior (i.e., throwing gear)
- Interference on the course
- Unauthorized personnel on the course
- Failure to finish in six minutes
- Spiking the dummy
- Destruction of Challenge equipment
- Failure to retrieve dropped equipment/apparel

### **3.7 - Disputes**

The Course Marshal will resolve all disputes regarding penalties. All Course Marshal decisions are final. Protests for individuals and tandems must be filed before the end of the competition with the clerk of the course. Relay protests must be filed immediately with the Course Marshal, without any delay.

#### **4.0 - Relay-Specific Rules**

All rules for the Scott Firefighter Combat Challenge apply - except as noted below.

#### **4.1 - Relay Turnout Gear**

Requirements for turnout gear are the same for all competitors, consistent with the NFPA requirements in effect at the time, with the exception that the face piece on the Air-Pak is not worn.

#### **4.2 - The Baton**

The baton must be in the possession of the team member performing an evolution. The baton passing must be hand-to-hand, and a clear transfer must occur. Competitors may elect to put the baton down after an exchange but the same competitor must pick up the baton before advancing to the next event. Loss of control of the baton (such as forgetting to pick it up) will stop the team's forward progress until the member completing the evolution regains possession. Teams that have less than five competitors may have a member complete more than one evolution in succession, or alternatively, they may have another member interposed between the events. In any case, the handoffs must be accomplished in accordance with these rules.

#### **4.3.0 - Passing the Baton**

Passing the baton may be done as many times as they wish, but only at the 5 passing locations on the course:

#### **4.3.1 - First Relay Pass Zone**

At the top of the tower, following the deposit of the high-rise hose pack into the box, a legal pass takes place when both the competitors' feet are on the top platform. The competitor receiving the baton must have one hand on the top rail of the tower; with, the thumb visible (to the official; i.e., facing the back side of the tower). The competitor must not grasp the hoisting rope or release the rail until receiving the baton, incidental contact while holding the top rail is not a penalty. A second handoff at the top of the tower may take place after the second competitor has completed the hoist evolution. This exchange must take place with all parties on the top deck.

#### **4.3.2 - Second Relay Pass Zone**

After the last step exiting the tower and prior to mounting the Keiser Force Machine. For example, if the competitor performing the forcible entry station is not the individual descending the tower, the exchange must be made before mounting the Keiser Force Machine.

#### **4.3.3 - Third Relay Pass Zone**

Anywhere between the Keiser Force Machine and the first turn but only after placing the hammer on the mat. The individual performing the activity on the forcible entry station must first place the hammer on the mat and then pick up and hand the baton to the next competitor.

#### **4.3.4 - Fourth Relay Pass Zone**

Prior to the line at the last delineator. The receiving competitor's feet must not have any contact with the line or the ground past the line until the handoff is made. No contact with the nozzle or attack line is permitted until the competitor is in possession of the baton.

#### **4.3.5 - Fifth Relay Pass Zone**

After striking the target, including closing down the nozzle but before setting the nozzle down and the victim rescue station. The nozzle man is the only individual that may shut down the nozzle. The competitor cannot touch the mannequin until they are in possession of the baton.

#### **4.4 - Relay Penalties**

Any early exchange, (i.e., touching any tool or prop including hose hoist rope, forcible entry hammer, nozzle, mannequin) before a handoff, etc. will result in a 2-second penalty. No assistance can be rendered to a member of a team by any other member of the same team; each infraction will result in a 5-second penalty, (i.e., if a member completing a task drops the Baton, they alone must be the one to pick it up). A Baton falling down the stairs, and not leaving the tower must be retrieved by the person who dropped it. If any object should fall off the tower (i.e. the Baton, donut or high-rise pack) the team will be disqualified. If any teammate crosses the course delineator (i.e., goes out of lane), a 5-second penalty will be assessed. If contact with the opposing team results, the team will be disqualified. The fouled team, at their election, will be allowed a second run. The second run time will be the time of record.

#### **4.5 - Relay Penalties Summarized**

- False Start: 5 Seconds
- High-Rise Hose Pack Placement (not in box): 2 seconds
- Premature release of high-rise pack: 2 seconds
- Donut Roll Placement (not in or on box): 2 seconds

- Standing on hose pack: 10 seconds
- Skipped Step (tower descent): 2 seconds
- Keiser Force Machine Foul: 5 seconds per misstrike
- Failure to finish Forcible Entry: 2 seconds per inch or fraction thereof
- Hammer Placement (not touching mat): 2 seconds
- Knocking over or missing delineator: 5 seconds per occurrence
- Failure to Advance Hose 75-ft.: 10 seconds
- Early nozzle activation: 2 seconds
- Failure to close nozzle: 2 seconds
- Failure to Activate Target: 10 seconds
- Out of Lane: 5 seconds per occurrence
- Improper Relay handoff: 2 seconds
- Illegal Assistance: 5 seconds
- Unauthorized personnel on course: 10 seconds per occurrence
- Failure to stop clock: 1 second

#### **4.6 - Relay Disqualification Summarized**

- Failure to show
- Loss of object from tower
- Failure to Hoist Donut Roll in 3 minutes
- Skipped event
- Disrupting the competition
- Unsportsmanlike behavior
- Interference on the course

#### **4.7 - Relay Substitutions**

Relay substitutions due to injury, transfers, illness, and/or shift changes are not permitted after the original team run. A team may reduce the number of its members. Extenuating circumstances will be considered only in extreme situations.

#### **5.0 - Tandem-Specific Rules**

All rules for the Scott Firefighter Combat Challenge apply - except as noted below. Competitors may compete on as many different Tandem teams as they would like throughout the season and during the competition. The exception is on the final day at Worlds. During the final day a competitor may only run once in each tandem category. We do not warranty that we can accommodate rest between multiple heats. However, in order to qualify for World Challenge the same two people must run together at least once, either during the season or at Nationals. Exceptions may be given if a request, in writing is submitted prior to the completion of the U.S. Nationals.

#### **5.1 - Turnout Gear**

Requirements for turnout gear are the same for all competitors, consistent with the NFPA 1971 requirements in effect at the time, with the exception that the face piece on the Air-Pak is not worn.

#### **5.2 - The Baton**

A Baton will be used and must be in the possession of the team member performing an evolution.

#### **5.3 - Tandem Defined**

A tandem team consists of two competitors. The course is divided into two parts and each competitor must complete one of the parts; the Keiser Force Machine is the delineator for the transition point. The decision as to where to make the hand off is that of the team, and may be made prior to, or after the completion of the Keiser. The hand off must be made prior to mounting the Keiser, or after completing the event (following the hammer being placed on the mat). It is up to the competitors to determine who does which portion of the course. The team time is comprised of the total elapsed time to complete the five Firefighter Combat Challenge evolutions.

#### **5.4 - Tandem Categories**

Competitors may register and compete in any category for which they both qualify, i.e., a team comprised of two over 40 competitors would register for the Over 40 category. The categories are:

- Open Male
- Open Female
- Over 40
- Over 50
- Co-ed

Team members do not need to be from the same department, state, etc. Tandem Penalties are the same as described above for the Relay competition.

## **6.0 - General Rules**

### **6.1 - Eligibility**

Active and retired firefighters and other first responders who are, or were members of an organized first responder unit anywhere in the world are eligible to compete. A "Team" may be comprised of individuals from the same department, county, fire district or accredited governmental educational agency. If any other organization believes they meet the intent of the criteria, they may submit a written request to the Challenge Team Eligibility Committee for review and approval. Exception to this rule are as follows: Female relay teams, Tandem teams and over 50 Relay teams may consist of members drawn from anywhere.

### **6.2 - Eligibility for Non-Municipal Departments and Agencies**

Accredited/licensed private Fire/EMS departments and educational agencies providing Fire/EMS training shall be eligible to assemble a team for competition. Competitors of said teams must provide verifiable proof of current employment/contract service for their organization by providing signed documentation indicating continuing employment (paystub, 1099, w-2) from the accredited/licensed organization. It is the intent of OTC to be inclusive, rather than exclusive, ceasing the practice of "cherry picking" elite competitors that share no common connectivity. If a competitor wishes to challenge the validity of a team or question the legitimacy of their own team, a written appeal must be submitted to OTC and the Challenge Team Eligibility Committee (CTEC).

### **6.3 - Registration**

Competitors are urged to sign up early since some enrollments may be capacity limited. Registration will be via the official Firefighter Combat Challenge website ([www.firefighterchallenge.com](http://www.firefighterchallenge.com)). No telephone or fax registrations will be accepted. Registrations received in a timely manner will be confirmed on the website roster and via an email to the address of record. Registration for World Challenge will not open until after the US Nationals.

Registered defined:

Receipt of an electronically completed and online submitted registration form with payment. PayPal® is the preferred method for submission of payment. All entry fees are required 7 days prior to the scheduled date. Until payment is received, the registration is "pending."

### **6.4 - Fees**

The fees can be found on our website. Registration should be performed in advance, online. There is a 10 dollar late fee for all categories but tandems if you register on site.

### **6.5 - Refunds and Cancellation**

Requests for refunds will be honored 7 days prior to the competition date; thereafter no refund will be made. At the sole discretion of On-Target Communications, we may credit the registration fee to a future event. The credit must be used within the current calendar year/tour season and will not be rolled over to the successive year. If an event that is posted on the schedule is cancelled, a full refund will be made. Keep in mind that it is our policy to post a scheduled event upon the receipt of a signed contract and a deposit from the hosting organization. However, the host may elect to forfeit the deposit and cancel an event for a variety of reasons beyond our control. OTC will not be responsible for reimbursement of plane tickets or other out of pocket or travel expenses for cancelled events. We have delayed or interrupted the event where weather posed a hazard to the safe operation of the competition.

### **6.6 - POC/Team Captain**

The team captain/contact must ensure that all members of the team are apprised of critical details, including start times and rules. Correspondence and communication will be directed to the Point of Contact (POC) only at the address of record. POCs are urged to keep contact information up to date.

### **6.7 - Check-in**

Every competitor is responsible for personally checking-in at the Command Operation Center (COC) on the day of the scheduled event. This is a mandatory additional requirement following online registration. Failure to do so may result in disqualification and forfeiture of the entry fee. Competitors who check-in on a timely basis are afforded priority placement in the run order. Check-in will be suspended 1 hour prior to start time. No refunds are given in those cases where competitors fail to check-in prior to the 1-hour rule. Once the event has started and when check-in resumes, latecomers will be placed at the end of the run order. In other words, clear preference is afforded those competitors who show up on time.

### **6.8 - Waiver and Release**

Every competitor must sign a waiver form prior to participation. No one is allowed to participate without this form, executed by the competitor only. The waiver and competitor data form is issued at check-in. The form stipulates that this is a drug-free competition; by executing this form, competitors acknowledge they are not using any banned substance and will submit to a drug test as outlined in our [drug policy](#) and published on the official Firefighter Combat Challenge website. A complete list of the banned substances is contained on the [World Anti-Doping Code website](#). Each competitor should review the competitor's guide, rules, procedures and the Par-Q questionnaire prior to participation as they are executing a legal document and are participating at their own risk and warranty to be in compliance with all rules in effect, including the right for OTC to use their likeness in its TV and media promotion efforts. A complete copy of the contents of this form is posted on this website.

## **6.9 - Participant Background Information**

The FCC website allows participants to update their personal information and view who is registered for each event. Competitors are encouraged to review and update their information for accuracy by accessing their personal profile on the official FCC website. The biographical information provided is used by the announcer to inform the spectators.

## **6.10 - Competition Protocols**

Run orders may be changed by OTC, altered or modified depending upon local dictates, including those events spanning more than one day.

## **6.11 - Relay Protocol**

The protocol for the Relay Series is based on a seeding procedure followed by a bracketed single elimination style race to determine who advances. Team times are computed by the official clock plus any penalties, however, it is the position of the winning team that advances and not their time. At those venues where numbers allow, a double elimination tournament may be invoked.

## **6.12 - Event Organization and Management**

All competitors are expected to be present at the Challenge-designated site at least two hours prior to the event for check-in. Each competitor must check-in for his/herself. By executing the competitor data form, the accuracy of the personal data is accepted as correct. Competitors must be present in the Scott Staging Area when called. If a competitor does not show after three public address announcements requesting their presence, they will be disqualified and no refund given. It is the responsibility of the individual (or team) to ensure that there is/are nine competitors ahead of them.

## **7.0 - Awards Categories and Events**

### **7.1 - Regional Competition Categories and Recognition Awards**

Award Competition categories are created based upon the demographics of the competitive field. Medals will be awarded only to individuals who meet the World Challenge Finalist Qualification Criteria described below. In other words, to receive a medal at a regional event, the competitor must have a time equal to, or better than the posted qualification criteria. All age related categories are determined by the competitors age on the day of the event, except for Worlds. World Challenge age categories are based on the olympic rule, whatever age a competitor will be at the end of the calendar year, is the age they compete at. Presently, we recognize:

Top 3 Team and Individuals Team (3-5 members)  
Top 3 Over 50  
Top 3 Over 40  
Top 3 Open Female  
Top 3 Open Male  
Top 10 Award (fastest times)

Relay

Top 3 Male Teams (3-5 individuals)  
Top 3 Female Teams (3-5 individuals)  
Top 3 Over 40 Teams (with the proviso that 4 teams present and competing)

Tandem

Top 3 Female  
Top 3 Male  
Top 3 Co-Ed  
Top 3 Over 40  
Top 3 Over 50

### **7.2 - Awards and Prizes**

OTC, in its capacity as the event manager, in cooperation with a number of our sponsors provides the following awards:

- Scott Medal with ribbon (Top 3 placement)
- Competition Certificates (for all competitors; plus Top 3 per category)
- Finalist Flag (Team, Relay & Tandem Qualifiers)
- FCC Patches (as appropriate)
- FCC Pins (as appropriate)
- FCC Helmet Stickers (as appropriate)
- Regional Top 3 Male, Female, (Helmet Shields)
- Realwheels Team Plaque (Top 3)
- Realwheels Relay Plaque (Champion)
- Realwheels Over 40 Relay Plaque (Champion: assuming 3 teams are competing)
- Realwheels Women Relay Plaque (Champion: assuming 3 teams are competing)

### **7.3 - State Record Holder Program**

The State (or Provincial) Champion is the individual with the fastest time in any of the following categories: Female, Over 40, Over 45, Over 50, Over 55, Over 60, Open Male, Chief Officer, Fastest Team, Fastest Relay Teams in the Open, Over 40 and Women's categories. The State Champion retains his/her title until their record is broken (meaning that the position does not expire on the basis of a season). A one-time only State Champion certificate and patch are issued at the conclusion of the season. State Champions are eligible to purchase the special Jostens State Champion ring.

### **7.4 - Lion's Den Membership**

The Lion's Den season eligibility runs from the current year's World Challenge until the U.S. Nationals of the following year. I.E. Qualifying times run during the World Challenge are eligible for recognition at the following year's World Challenge.

The criteria for receiving membership in the Lion's Den is as follows:

- Sub 100 Male (Defined: A male competitor whose regional or world championship time is less than or equal to 100 seconds [ $\leq 1:40$ ].)
- Sub 3:00 Female (Defined: A female competitor whose regional or world championship time is less than or equal to 3:00)
- Sub 2:00 Over 40 (Defined: An over 40 competitor whose regional or world championship time is less than or equal to 2:00.)
- Sub 3:30 Over 40 Female (Defined: An over 40 female competitor whose regional or world championship time is less than or equal to 3:30.)
- Sub 2:30 Over 50 (Defined: An over 50 competitor whose regional or world championship time is less than or equal to 2:30.)
- Sub 5:00 Over 50 Female (Defined: An over 50 female competitor whose regional or world championship time is less than or equal to 5:00)
- Sub 4:00 Over 60 (Defined: An over 60 competitor whose regional or world championship time is less than or equal to 4:00.)

Inductees receive (one-time only for the life of the program) the following:

- Lion's Den Embroidered Patch
- Lion's Den Induction Certificate and Plaque
- Lion's Den Varsity Jacket (as posted on the Lion's Den link)
- Lion's Den Induction Pin
- Lion's Den Helmet Sticker
- Lion's Den Challenge Coin

Individuals who do not respond to our RSVP will be expunged from the inductee list and must requalify at a later time.

### **7.5 - US National Championship**

All US teams and individuals may attend and compete in the US National Championship; the same categories and award criteria apply as at the Regionals. Foreign nationals may participate if space is available, but will not be eligible for prizes. The Lion Traveling Trophy is awarded to the first place US team.

### **7.6 - Grand National Champion (GNC)**

The GNC points are awarded according to the following paradigm: There are 20 competition slots awarded points per category for each regional event; first place receives 30 points; second place receives 25 points and third place, 20. From the fourth place on down, 17 points is awarded and decremented by one point in descending order. The GNC competition ends at the last regional event. To be eligible for the GNC Award, a minimum of 75 points must be earned before a category is recognized; the greatest number of points determines the Grand National Championship. In the case of ties, the winner will be decided by the most first, second or third place finishes. If this is a tie, it will be determined by the best run time during the season. Individual competitors may only run in one category in a given year, and must declare which category they prefer.

The GNC Categories are:

- Female
- Male
- Team
- Male Over 40
- Male Over 50
- Female Relay
- Male Relay

### **7.7 - Prize Policy**

Prizes provided by sponsors are the responsibility of the various companies. We will make every effort to ensure their timely delivery but are not liable for producing any such prize. Check the appropriate link on our website for more details. In all cases, competitors must be present to receive their awards and prizes. We do not ship these items.

### **7.8.0 - World Challenge**

In addition to the Regional Awards, special categories are also created and recognized at the World Challenge Championship; these additional categories are:

- Chief Officer (Top 3)
- Over 45 (Top 3)

- Over 55 (Top 3)

When 8 or more individuals/teams participate in a World Challenge, that category will be recognized and included in the protocol and awards the following year.

Prizes for the World Challenge include:

- World Championship Rings (Champions) in the following categories:

Female

Male

Over 40

Over 45

Over 50

Over 55

Chief Officer

Team

Female Relay

Male Relay

Over 40 Relay

Male Tandem

Co-Ed Tandem

Over 40 Tandem

Over 50 Tandem

Female Tandem

Other World Challenge Awards include:

- First Place Category - World Challenge (Lion Gift Certificate)
- Certificate (World Champion)
- Fastest Open Male (Lion Apparel King of Jungle Plaque)
- Fastest Open Female (Lion Apparel Kim Smith Plaque)
- Fastest Over 40 (Lion Kip Hall Plaque)
- Fastest Over 50 (Bill Briggs Award)
- World Champion Team (Scott Traveling Trophy)

### **7.8.1 - Qualification Times**

Advancement to the World Challenge Wild Card Eliminations (and award of medals at a Regional Event) requires that the following times must be met at a Regional Event:

Open Male: 1:50

Open Female: 4:30

Over 40: 2:30

Over 45: 2:45

Over 50: 4:00

Team: 6:30

Relay Men: 2:00

Relay Women: 3:00

Relay Over 40: 2:30

Tandem Open Men: 1:45

Tandem Open Women: 3:30

Tandem Over 40: 2:00

Tandem Over 50: 3:00

Tandem Co-Ed: 2:30

All competitors will be allowed to finish the course regardless of whether or not they qualify, provided they finish in 6:00 minutes or less. Competitors age 60 or over have no minimum time to qualify for World's as long as they meet the 6:00 minute mark.

### **7.8.2 - Wild Card Competition**

In the event of extenuating circumstances such as when competitors hail from foreign countries or economic conditions preclude participating in a qualifying event, a petition for a waiver may be made to OTC for a slot during the Wild Card competition. The request must be in writing prior to the end of Nationals.

### **7.8.3 - Byes**

A "Bye" is a free non-competitive slot allowing automatic advancement to the finals (the last 2 days), is earned at the US National Championship for the top competitors. More information on the allocation of byes is described below under the World Challenge section. The bye is accompanied by a free admission to the World Challenge for the final two day(s). Once earned, the team/individual can compete in the Wild Card competition without risk of losing their ranking. They must, however register and pay for slots during the Wild Card competition. Chief Officers are not required to qualify at the Regional or US National Championship.

US Competitors receive byes based on how well they do at Nationals. The byes include:

Top Team  
Top Female  
Top Male  
Top Over 40  
Top Over 45  
Top Over 50  
Top Over 55  
Top Chief  
Top Male Relay  
Top Female Relay

#### **7.8.4 - Canadian Byes**

Canadians wishing to be considered for "Byes" may earn the below listed slots by qualifying at any US Regional Competition.

Top Team  
Top Female  
Top Male  
Top Over 40  
Top Over 50  
Top Male Relay  
Top Female Relay

#### **7.8.5 - Foreign Nationals**

OTC has initiated a number of officially sanctioned competitions in countries outside of the US. Standing invitations to these teams/countries is hereby extended with the caveat that timely prior arrangements and notice be given of intent to participate by contacting OTC's management. Byes may be awarded irrespective of their standings prior to arriving at the World Challenge.

#### **7.8.6 - Worlds Substitutions**

Substitution within a team that has qualified for the World Challenge competition is allowed, provided that at least 3 of the original members are still on the team and the substitute is from the same organic organization. A substitution for a Challenge Team that qualified at a Regional is allowed at World Challenge assuming that 3 of the original members are present.

#### **8.0 - Intellectual Property**

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